



Low-cost LCD TFT USB Controller Board

d.screen USB mini is a cost-effective innovative board solution for high performance USB 2.0 connected displays based on DisplayLink's DL1x5 device family. It is designed to act as a direct interface between USB 2.0 and small/midsized LCD TFT displays from VGA up to Full-HD/WUXGA/QWXGA. A highly efficient power-management makes the d.screen USB mini the perfect solution for portable multifunctional monitors.

d.screen USB mini is a member of the device product family. As any device of this series this board was designed to meet the extended requirements of embedded applications.

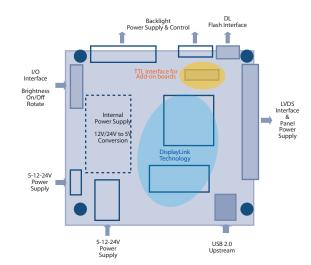


Features

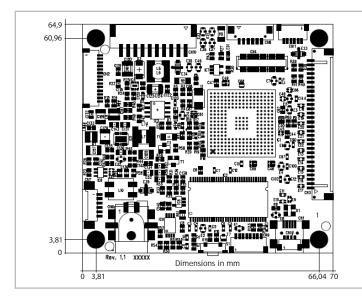
- · USB-Interface Only
- · DisplayLink UGA Technology DL1x5
- · Display brightness control
- Display on/off control
- Picture rotation support via external sensor (optional)
- 12/24V or 5V-only power supply support
- · Enables Bus-powered USB connected LCD TFT displays

DisplayLink Technology with DL1x5

- ✓ Connect a PC with USB 2.0 port to any LCD TFT panel
- √ Lossless compression protocol
- ✓ Supports Windows
- ✓ Supports Apple Mac OS
- ✓ Supports screen rotations and mirror mode or extended desktop
- ✓ Supports resolution up to Full-HD / WUXGA / QWXGA
- ✓ Linux support



	DL-195	DL-165	DL-125
Maximum Resolution	1920 x 1200 2048 x 1152	1600 x 1200 1920 x 1080	1280 x 1024 1440 x 900
Integrated USB 2.0	√ × 1132	√	√
Dual Core Decode Engines	✓	✓	
DisplayLink DL 2+ Compression	✓	✓	✓



Specification

Supported Input Resolutions (LVDS / TTL)

- DisplayLink DL125: 640x480 to 1280x1024 / 1440x900
- DisplayLink DL165: 640x480 to 1600x1200 / 1920x1080
- DisplayLink DL195: 640x480 to 1920x1200 / 2048x1152
- Logic Supply voltage: 3.3V / 1.0A or 5.0V / 1.3A (optional1.8A)

Backlight Control / Support

- Supports CCFL and LED Drivers
- Supports analog and PWM brightness control
- Supports 5V/12V LED driver

Input Voltage

• 12/24V or 5V Only (Backlight Voltage = Input Voltage)

Environmental

- Operating Temperature: 0°C to 70°C
- Relative Humidity: 5%-85%, non condensing